

# Dan Eliash

## CURRICULUM VITAE



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I'm a multidisciplinary product professional who specializes in Industrial Design and Product Management, with a mechanical design and R&D background. Driven by emotion and facts, I have the right balance of aesthetic sensitivity & mechanical approach, broad overview perspective, and attention to tiny details. My purpose is to challenge myself with complex yet meaningful problems and empower those around me on the way to a feasible and optimal solution.

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### \_Education:

2013-2016      B.des @ Industrial Design Department, Bezalel Academy of Art & Design, Jerusalem

### \_Professional Experience

2024-Now      Product Designer @ Klil Industries

**Klil Industries is a leading Israeli company in the aluminum sector.**

Specializing in solutions for construction and industry since 1962. The company manufactures profiles for windows, doors, and architectural systems, with an emphasis on innovation, quality, and compliance with international standards. Klil has earned a strong reputation in the local market due to the quality of its products and its ability to provide unique solutions for each project.

#### Responsibilities:

- Product Designer
- Product owner
- Concept developing
- R&D developer
- Cross-Dep. Coordinator

2021-2024      Design Manager @ BloomX

**A groundbreaking startup that has developed a bio-mimicking artificial pollination technology.**

Recruited as the first employee of the company to lead the design and all product aspects. Starting from scratch, all the way to a full turn-key product. Through developing strategy, technologies R&D, hand-on prototyping and manufacturing. After only 3 years BloomX is a hardware start-up with impressive incomes and more than 20 employees.

#### Responsibilities:

- Design manager (software & hardware)
- Product owner
- Market research
- Products technologies R&D
- Mechanical design
- Manufacturing Coordinator

2019-2021

### Senior Designer @ Foto Master -

**B2B innovative company, developing Smart-Technologies products for the entertainment industry.**

I have joined the hardware dep. to stabilize former products and create new design-line concepts for upcoming products. By creating an end-to-end service, in-house design, and fabrication. Foto Master is a leading company in the modern photo-booth market. With more than 2500 customers worldwide and 60 employees.

#### Responsibilities:

- Lead designer in the Hardware dep
- Custom design for special cases
- Product developing strategies
- Exhibition and trade show design
- Concept designer

2015-2019

### R&D and Industrial Designer @ Criaterra Earth Technologies -

**Global start-up company. Developing deep-sustainable design materials & construction products.**

Recruited as the first employee of the company. A small team that developed, passionately and thoroughly, meaningful materials with industrial feasibility. Taking part in any aspect of the product, especially in R&D and fabrication technologies. Established in 2015 and funded by leading VCs, EU Executive Agency for SMEs, and the Israeli Innovation Authority.

#### Responsibilities:

- R&D of materials and production tech
- Management of the production line
- Production line design
- Product strategy
- Quality control manager
- Managing regulatory processes

## \_Language

- Hebrew- native
- English - fluent

## \_Professional Skills

- Dynamic product animation
- R&D of materials and technologies
- Sketching & Visualization
- Product managing and developing
- Concept developing
- Mechanical design
- Fabrication processes and technologies.
- Maker

## \_Tools

- SolidWorks
- KeyShot
- Adobe Illustrator
- Adobe Photoshop
- Industrial Fabrication machinery
- Hands-on prototyping
- Excel
- Process management software.